



Master Reinforcement Learning 2022 Lecture B: A Summary of Machine Learning

Aske Plaat

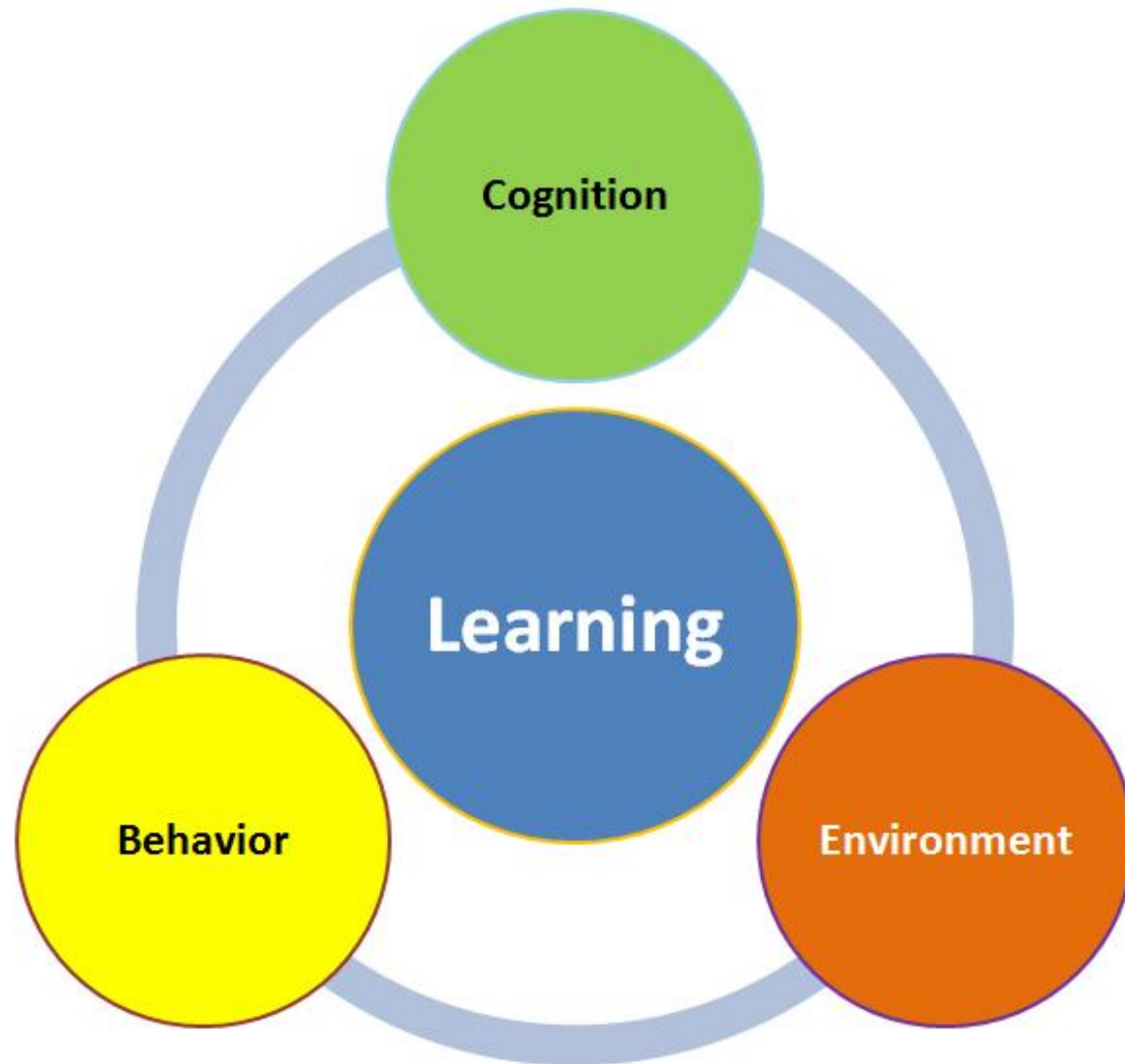
What is Intelligence?

Cognition

Behavior

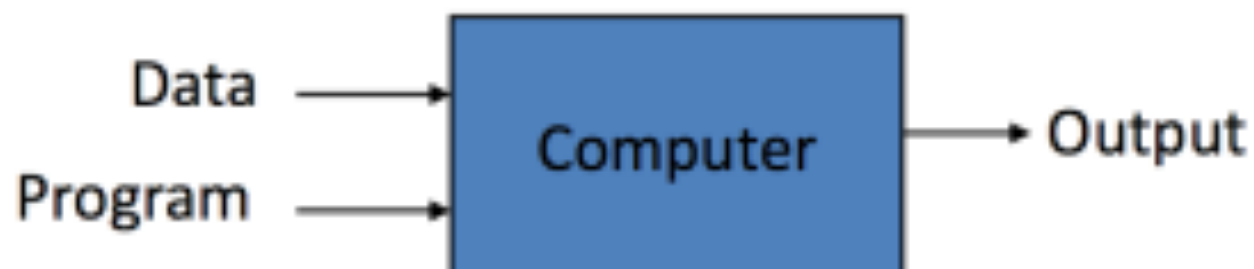
- Recognition
- Memory
- Logical Reasoning
- Learning
- Adaptive Behavior
- Creativity
- Intuition
- Free Will
- Self Awareness
- Consciousness

What is Learning?

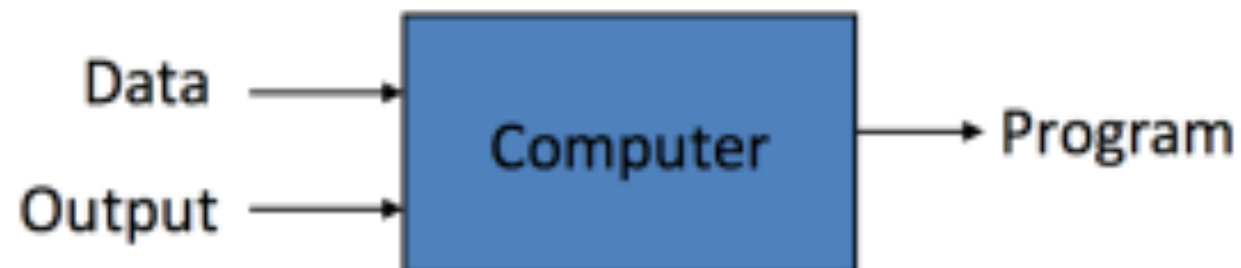


A very short summary of Machine Learning and Deep Learning

Traditional Programming



Machine Learning

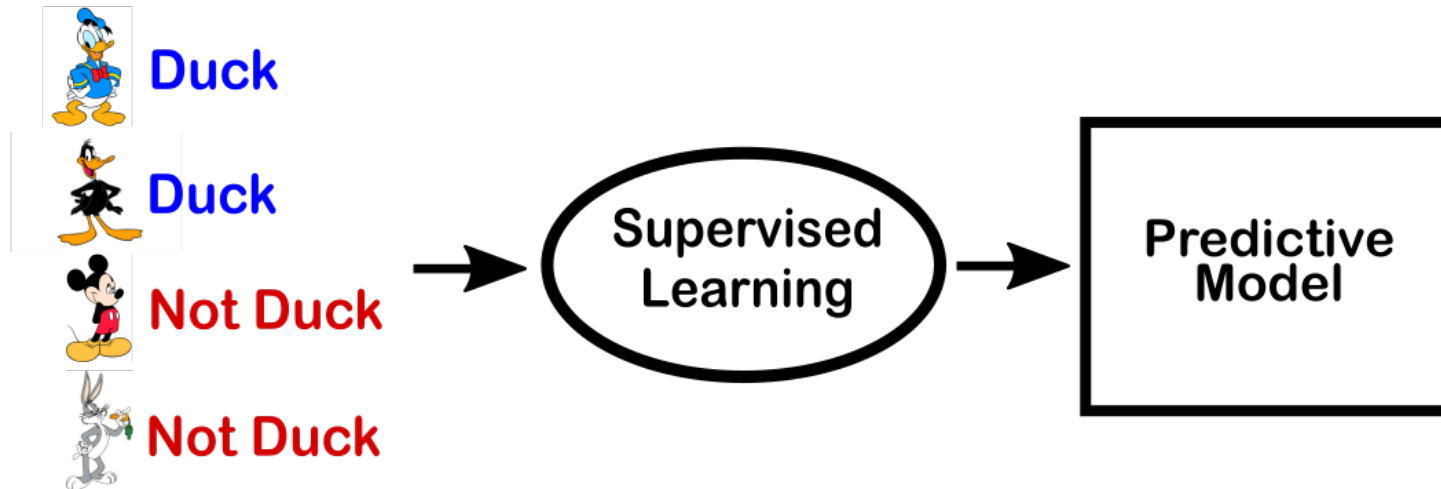


Machine Learning

- Supervised Learning - learning from example & label
- Reinforcement Learning - learning from interaction number
- Unsupervised Learning - learning inherent relations

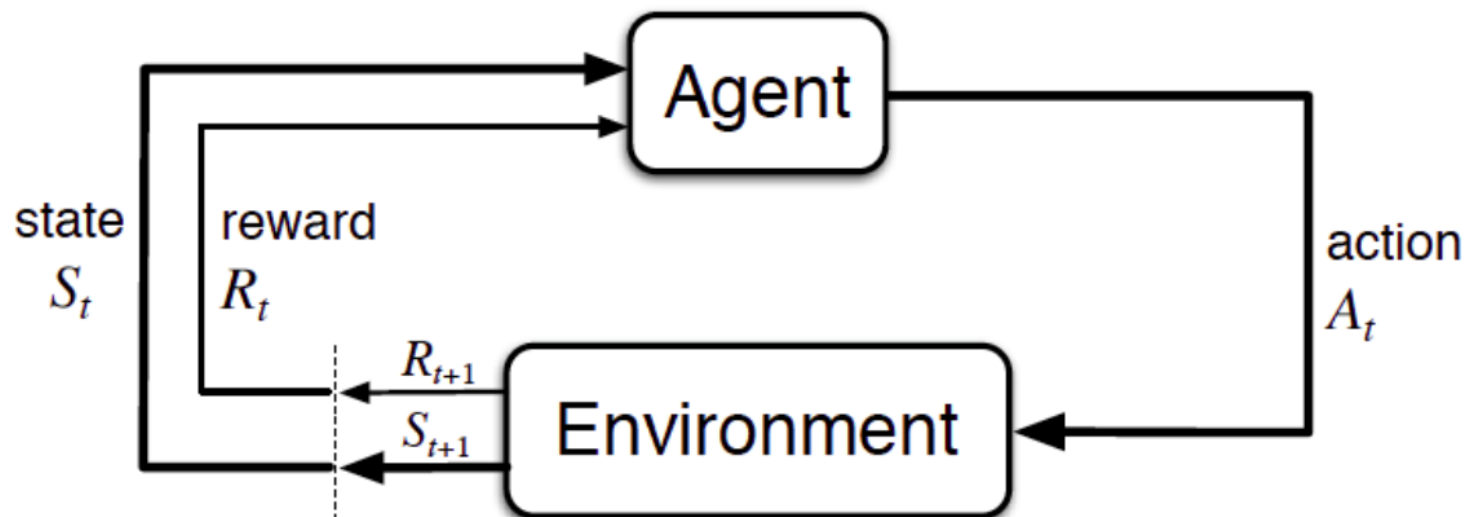
Supervised Learning

- Is learning by example
- Database learning
- (Image, label) -> correct?



Reinforcement Learning

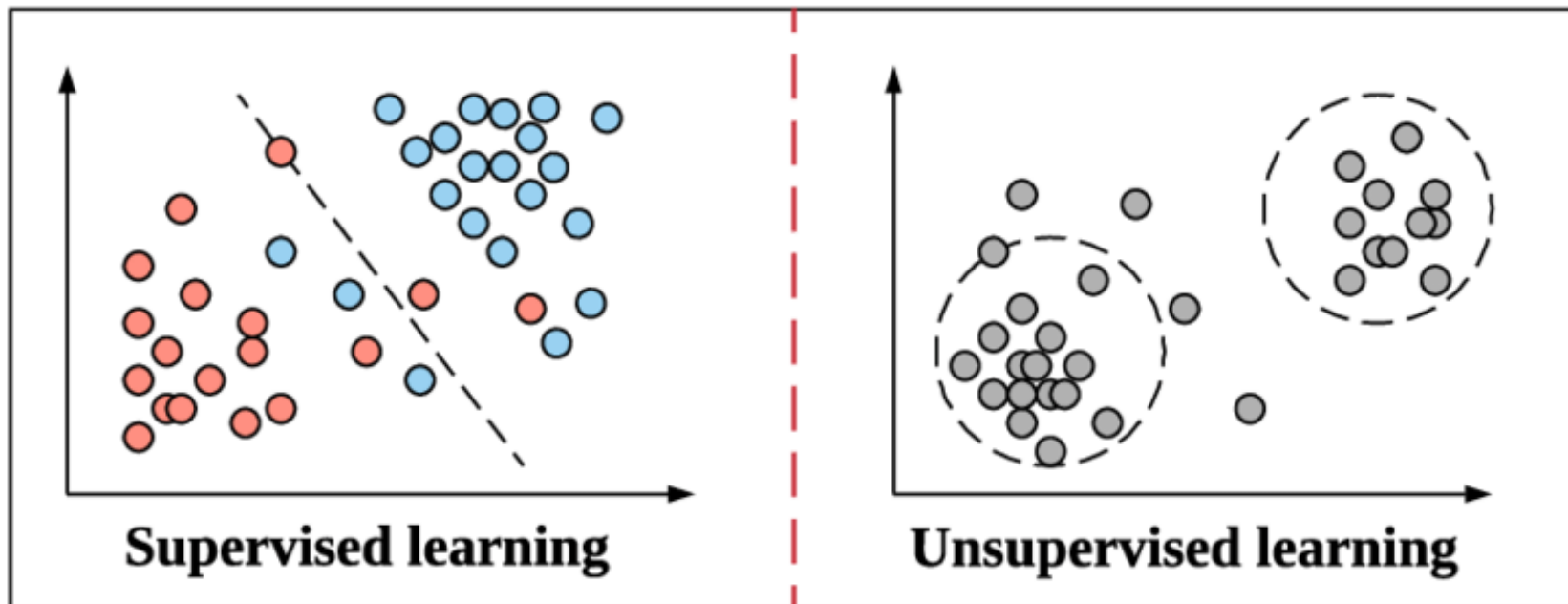
- is learning by interaction
- (state, action) -> reward number

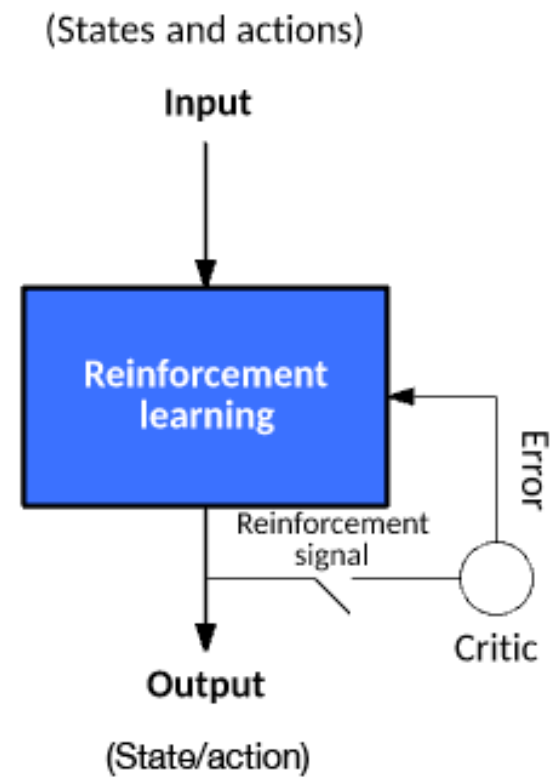
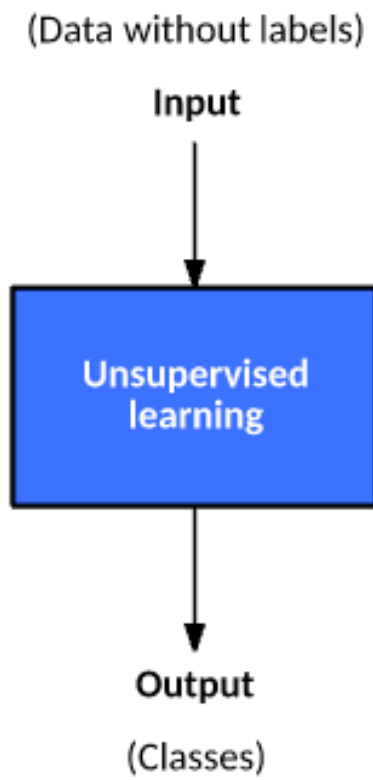
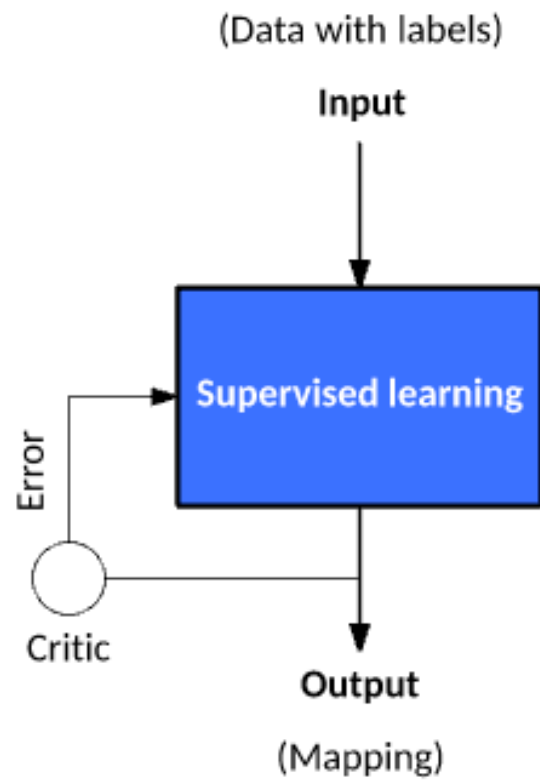


The agent-environment interaction in reinforcement learning. (Source: Sutton and Barto, 2017)

Unsupervised Learning

- Is learning without examples, from inherent measures
- Database learning
- Clustering, data compression, dimensionality reduction





Classical Machine Learning

Task Driven

Data Driven

Supervised Learning

(Pre Categorized Data)

Unsupervised Learning

(Unlabelled Data)

Classification

(Divide the socks by Color)

Eg. Identity
Fraud Detection

Regression

(Divide the Ties by Length)

Eg. Market
Forecasting

Clustering

(Divide by Similarity)

Eg. Targeted
Marketing

Association

(Identify Sequences)

Eg. Customer
Recommendation

Dimensionality Reduction

(Wider Dependencies)

Eg. Big Data
Visualization

Obj: Predications & Predictive Models

Pattern/ Structure Recognition



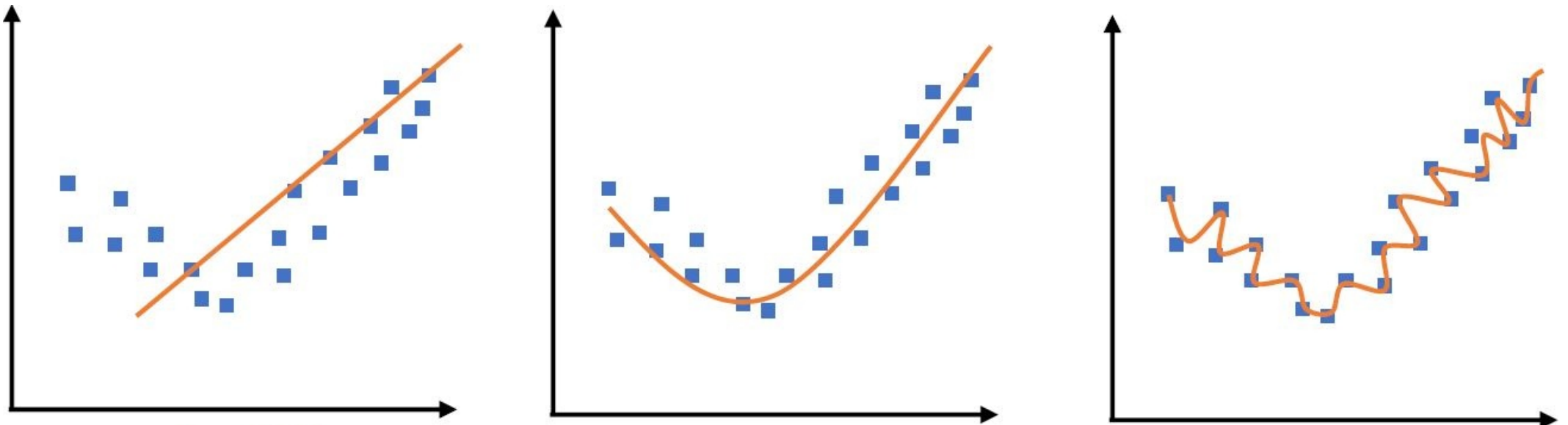
Machine learning models cheat sheet

Supervised learning	Unsupervised learning	Semi-supervised learning	Reinforcement learning
<p>Data scientists provide input, output and feedback to build model (as the definition)</p> <p>EXAMPLE ALGORITHMS:</p> <p>Linear regressions</p> <ul style="list-style-type: none"> ■ sales forecasting ■ risk assessment <p>Support vector machines</p> <ul style="list-style-type: none"> ■ image classification ■ financial performance comparison <p>Decision tree</p> <ul style="list-style-type: none"> ■ predictive analytics ■ pricing 	<p>Use deep learning to arrive at conclusions and patterns through unlabeled training data.</p> <p>EXAMPLE ALGORITHMS:</p> <p>Apriori</p> <ul style="list-style-type: none"> ■ sales functions ■ word associations ■ searcher <p>K-means clustering</p> <ul style="list-style-type: none"> ■ performance monitoring ■ searcher intent 	<p>Builds a model through a mix of labeled and unlabeled data, a set of categories, suggestions and exemplar labels.</p> <p>EXAMPLE ALGORITHMS:</p> <p>Generative adversarial networks</p> <ul style="list-style-type: none"> ■ audio and video manipulation ■ data creation <p>Self-trained Naïve Bayes classifier</p> <ul style="list-style-type: none"> ■ natural language processing 	<p>Self-interpreting but based on a system of rewards and punishments learned through trial and error, seeking maximum reward.</p> <p>EXAMPLE ALGORITHMS:</p> <p>Q-learning</p> <ul style="list-style-type: none"> ■ policy creation ■ consumption reduction <p>Model-based value estimation</p> <ul style="list-style-type: none"> ■ linear tasks ■ estimating parameters

Machine Learning

Learning a Function

- Fit a function to data (x, y) items
- Iterative minimization process of error between learned function f and data labels
- regression loss: $L = \text{avg}(y - f)^2$
- categorization loss: $L = -\sum (y \log f)$



Accuracy

- True Positives = # classified correctly as in class
- False Positives = # classified incorrectly as in class
- True Negatives = # classified correctly as not in class
- False Negatives = # classified incorrectly as not in class
- Accuracy = Trues/All = $(TP+TN) / (TP+TN+FP+FN)$
How well correct elements are predicted

Confusion Matrix

		Ground truth		
		+	-	
Predicted	+	True positive (TP)	False positive (FP)	Precision = $TP / (TP + FP)$
	-	False negative (FN)	True negative (TN)	
		Recall = $TP / (TP + FN)$		Accuracy = $(TP + TN) / (TP + FP + TN + FN)$

Function Approximation

- Small or Large data set?
- Exact Memoization: Small
- Feature Learning/Generalization: Large

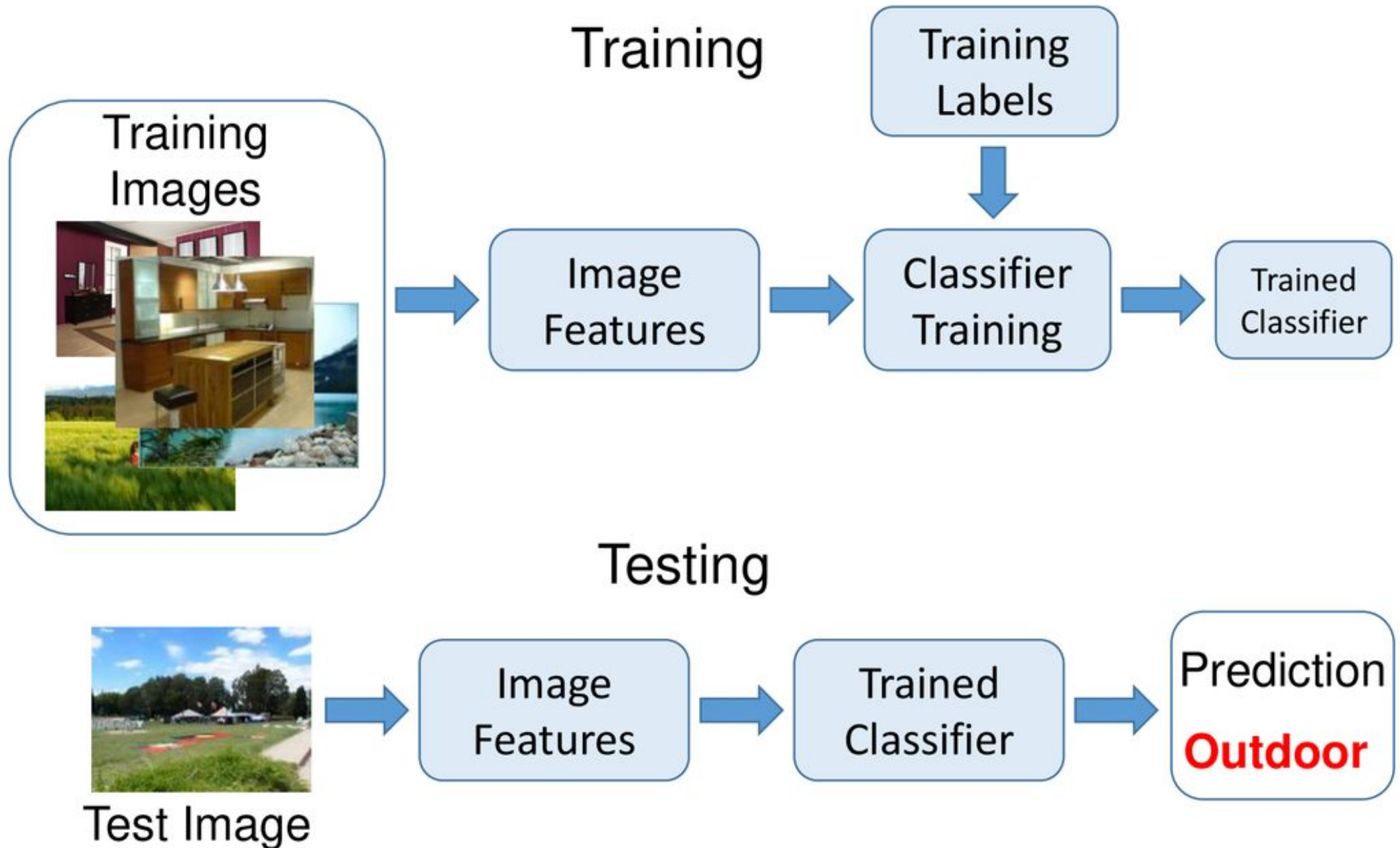
What is a generalization?

- A generalization is a broad statement about a group of people, things, or ideas.
- It states something they have in common.

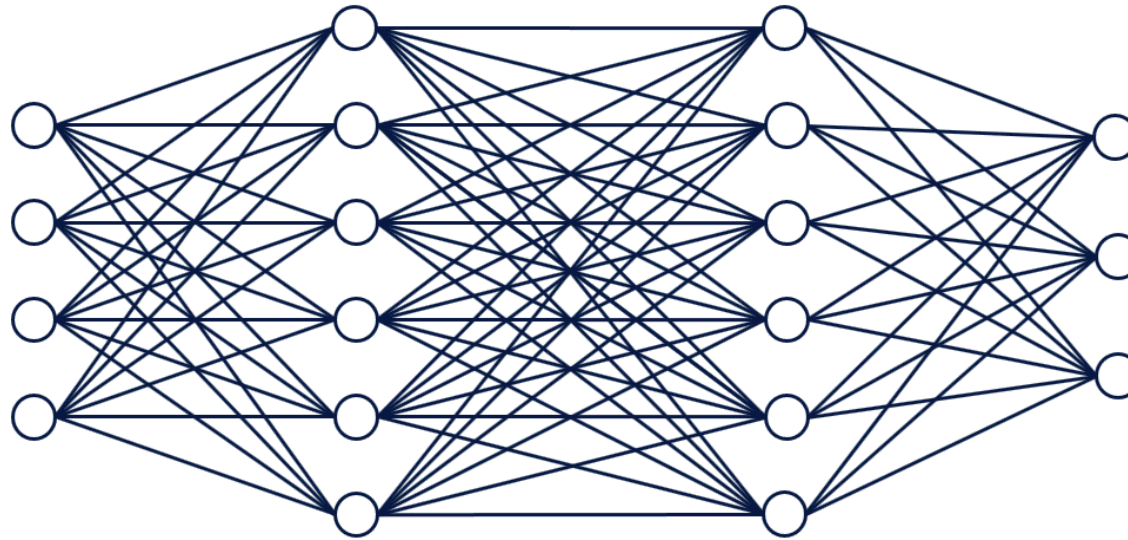
Generalization

- Split data set D into Training set and Test set
- Train on Training set
- Test on Test set
- An algorithm generalizes well from training to test if the accuracy at test time is about as good as at training time

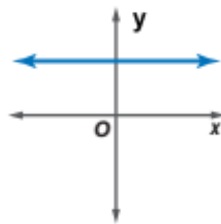
Image Categorization



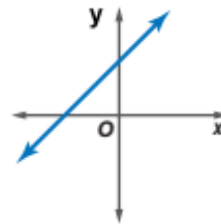
Model Complexity



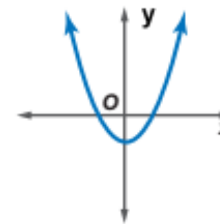
Constant function
Degree 0



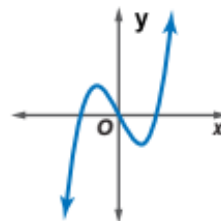
Linear function
Degree 1



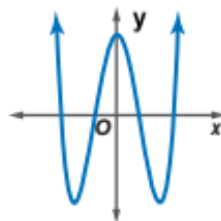
Quadratic function
Degree 2



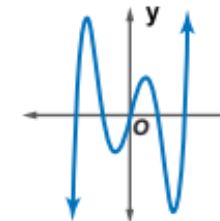
Cubic function
Degree 3



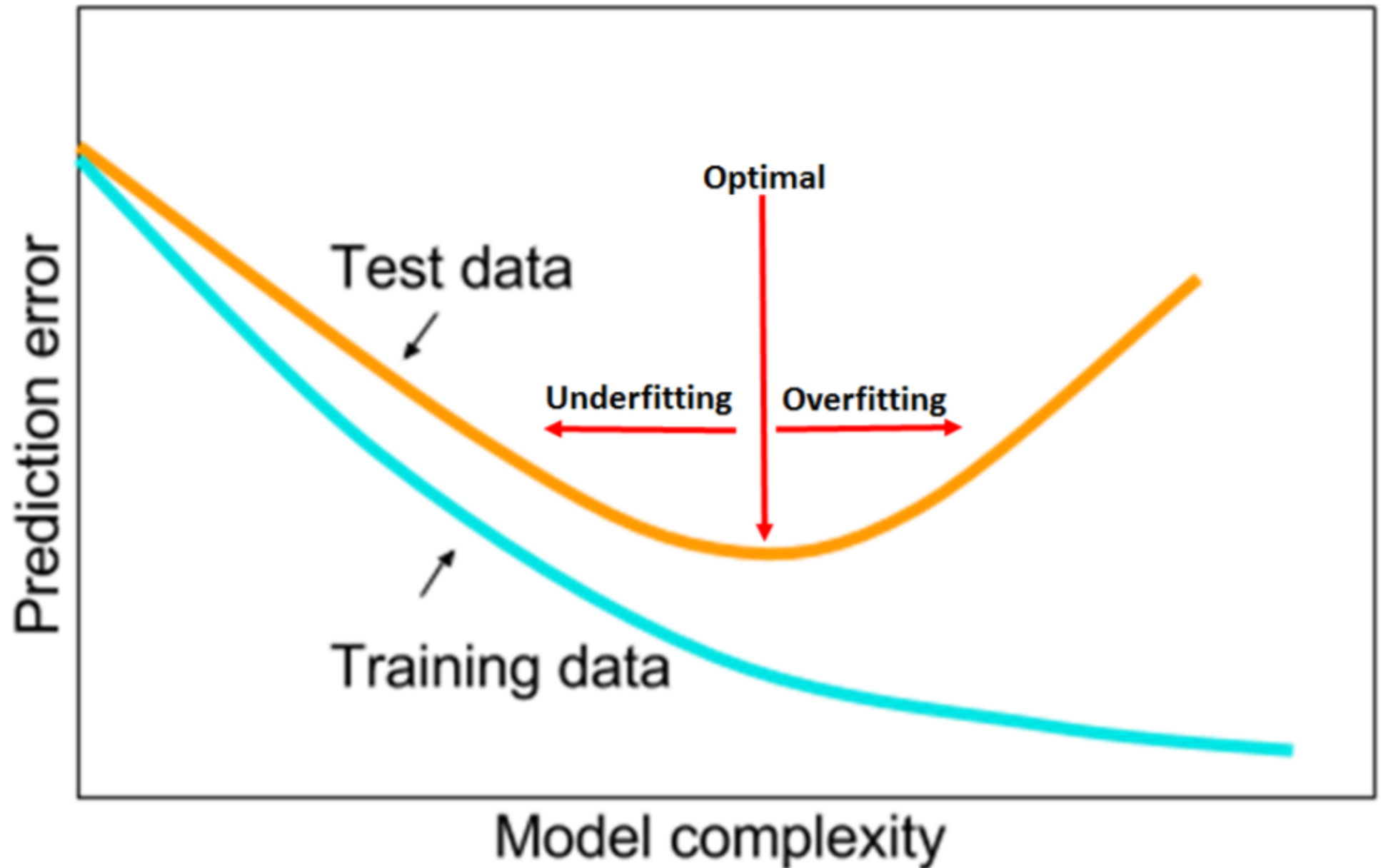
Quartic function
Degree 4



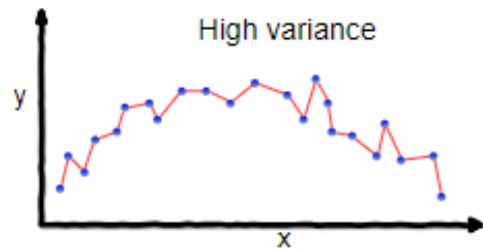
Quintic function
Degree 5



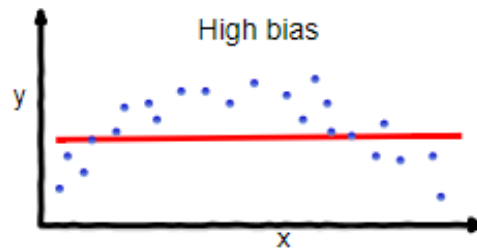
Capacity



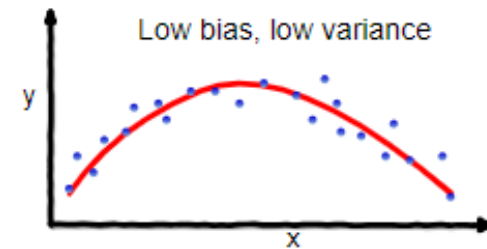
Bias-Variance



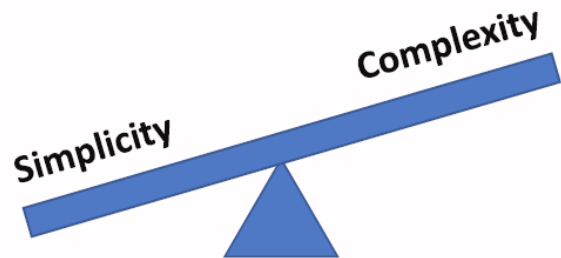
overfitting



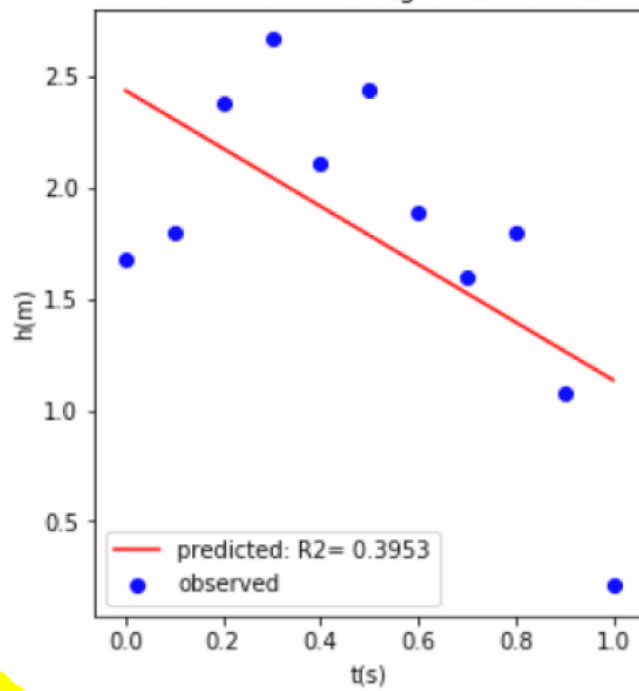
underfitting



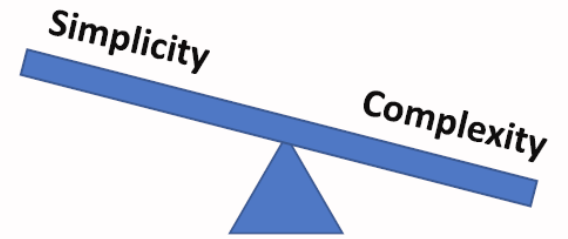
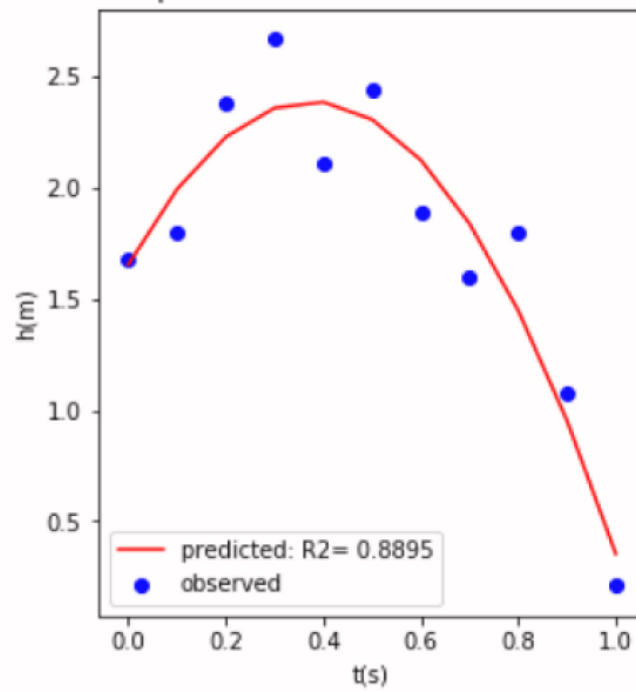
Good balance



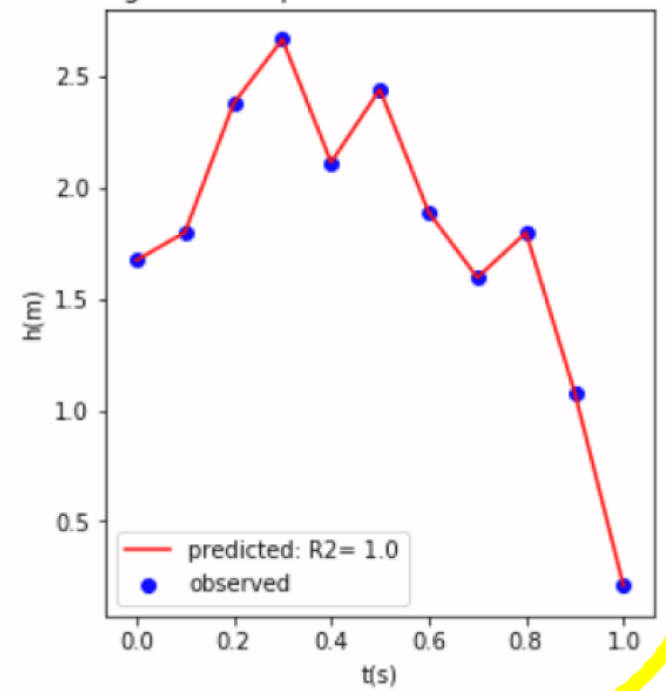
linear model is not good (underfit)



quadratic model is what we need



degree=10 captures random error (overfit)



Regularization

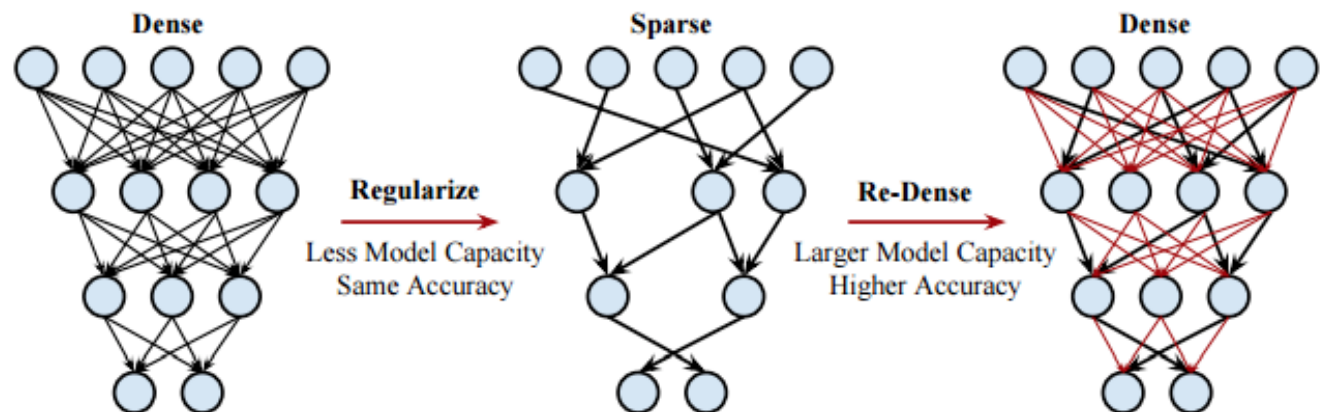
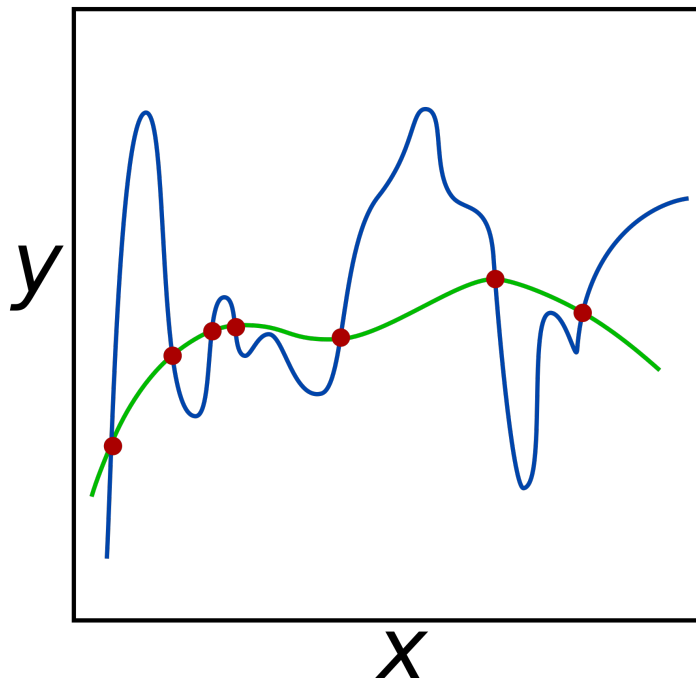
L1 regularization on least squares:

$$\mathbf{w}^* = \arg \min_{\mathbf{w}} \sum_j \left(t(\mathbf{x}_j) - \sum_i w_i h_i(\mathbf{x}_j) \right)^2 + \lambda \sum_{i=1}^k |w_i|$$

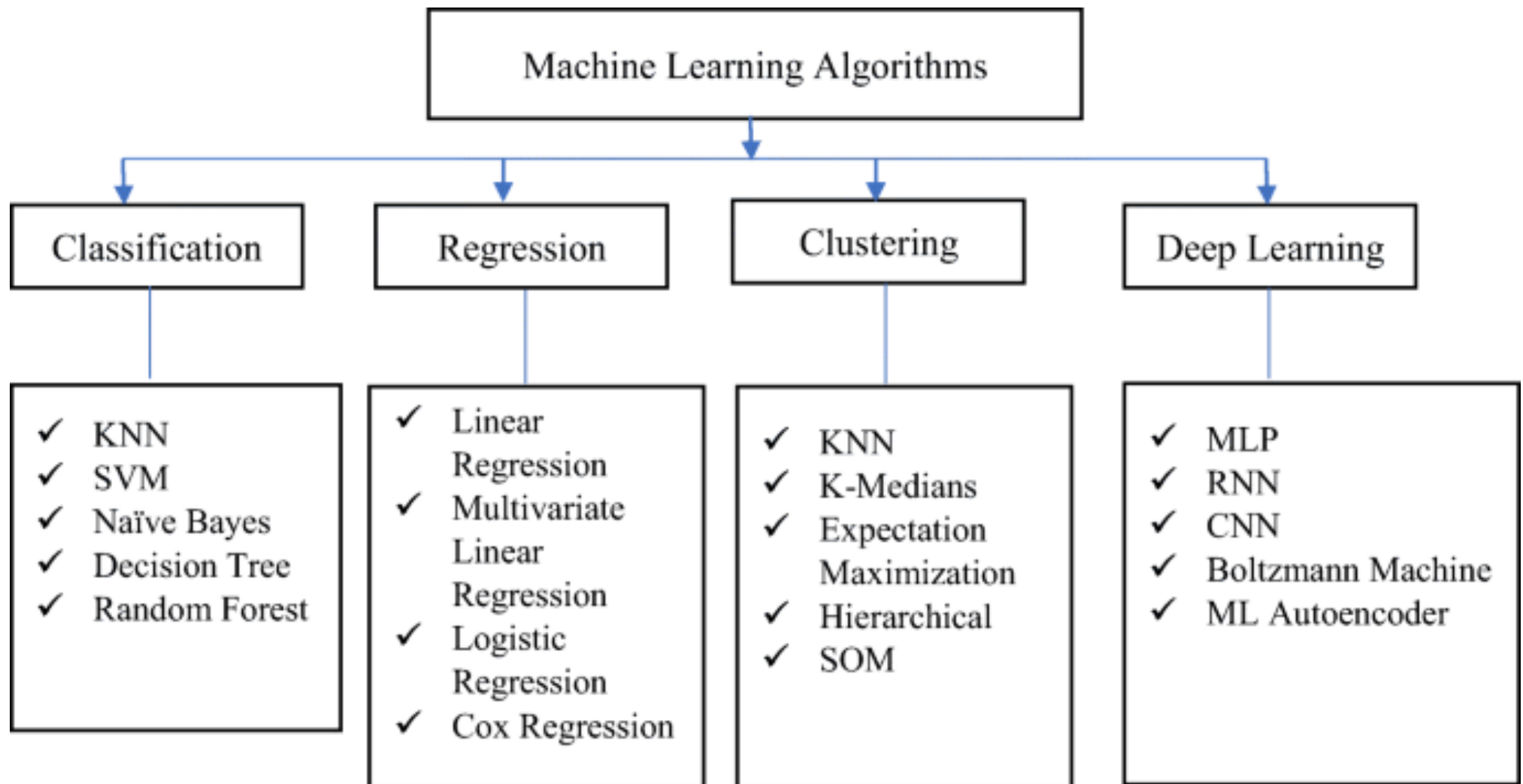
- The world is smooth
- Penalize large weights

L2 regularization on least squares:

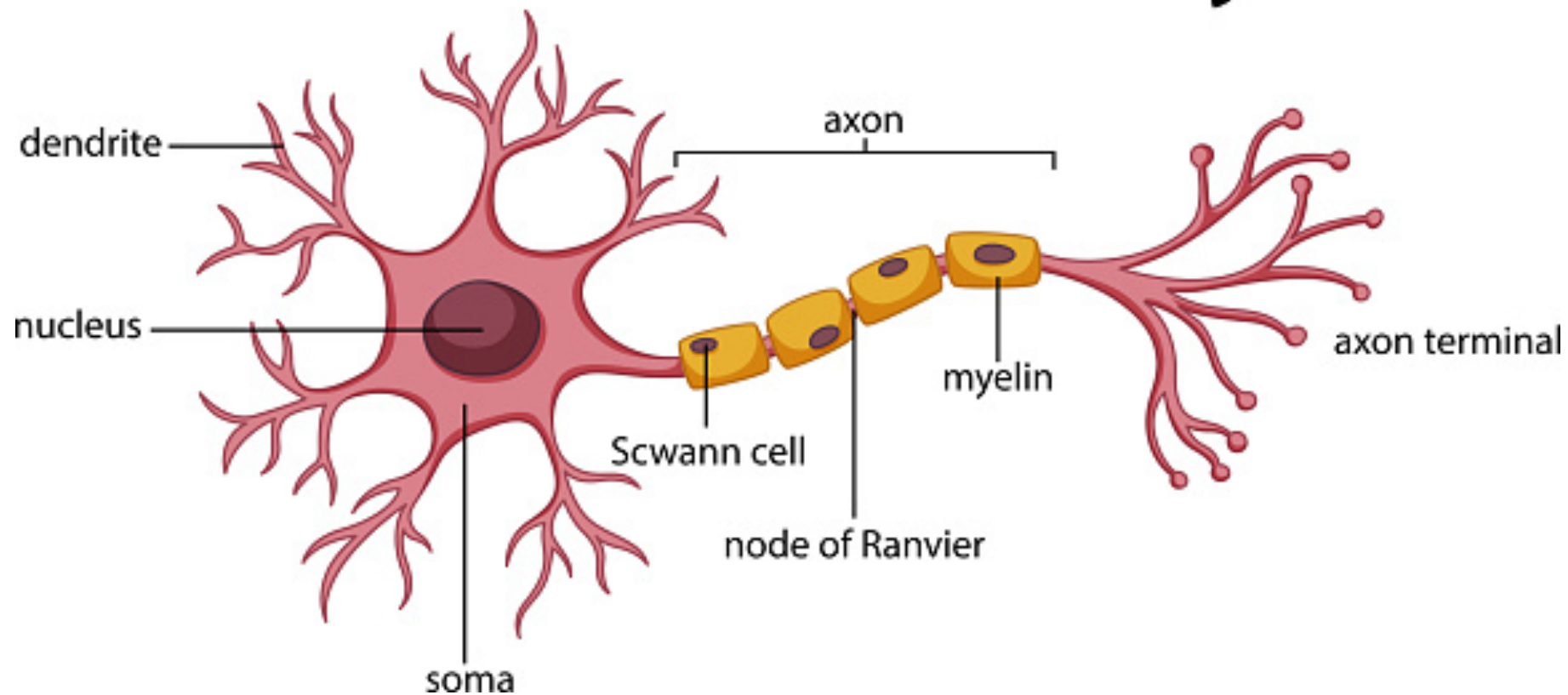
$$\mathbf{w}^* = \arg \min_{\mathbf{w}} \sum_j \left(t(\mathbf{x}_j) - \sum_i w_i h_i(\mathbf{x}_j) \right)^2 + \lambda \sum_{i=1}^k w_i^2$$



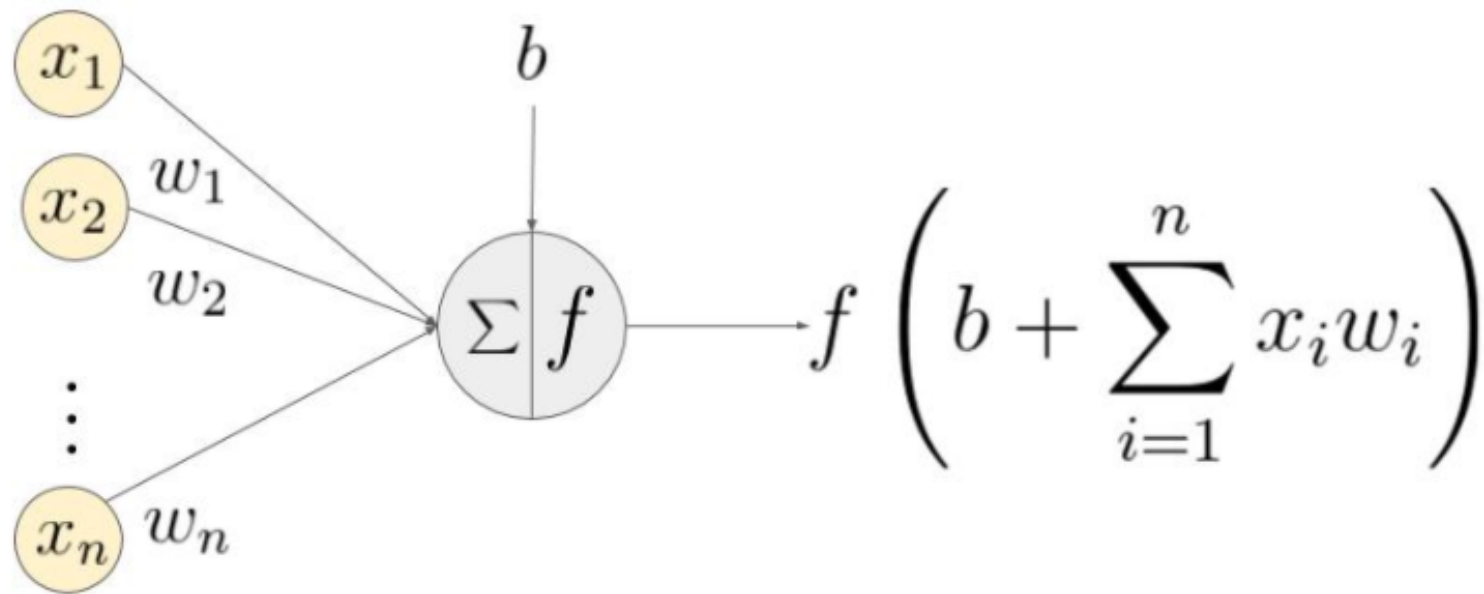
Neural Networks



Neuron Anatomy

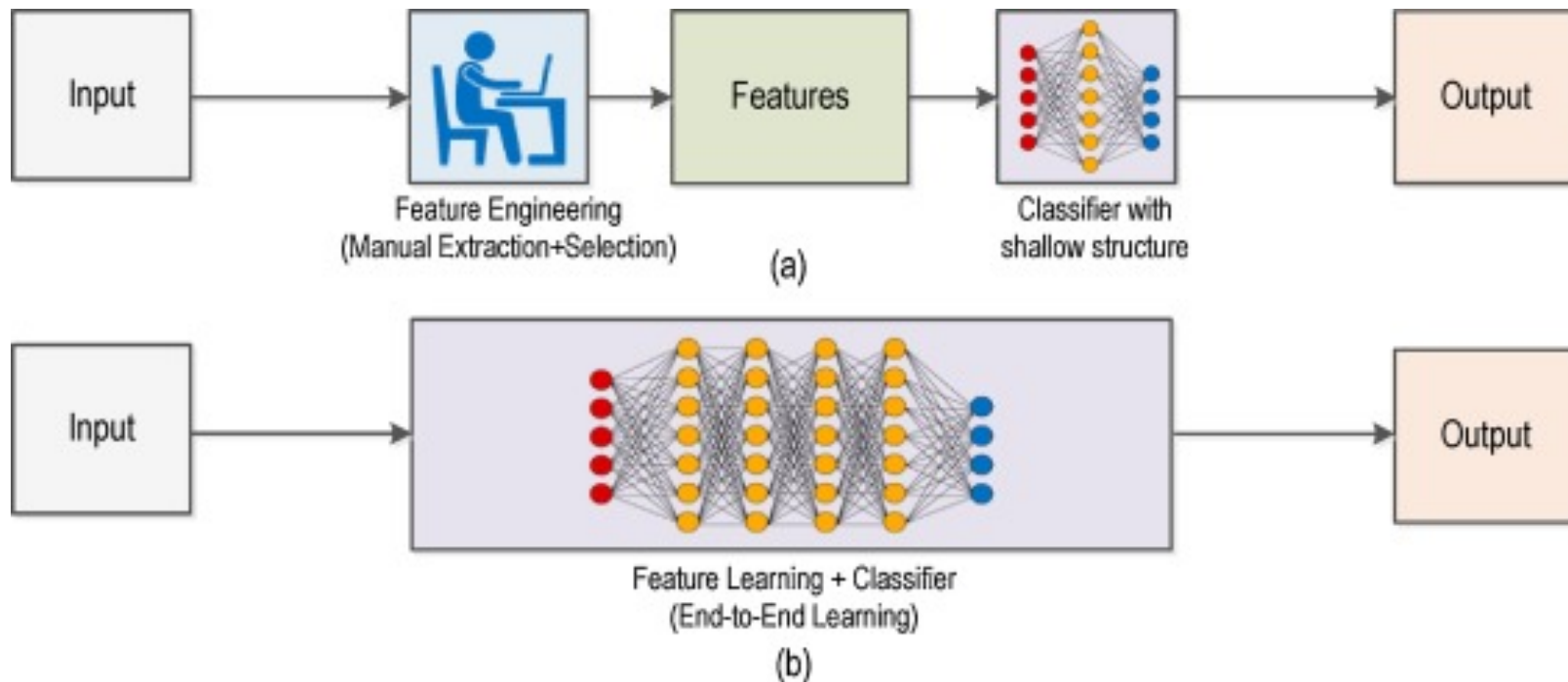


Artificial Neuron



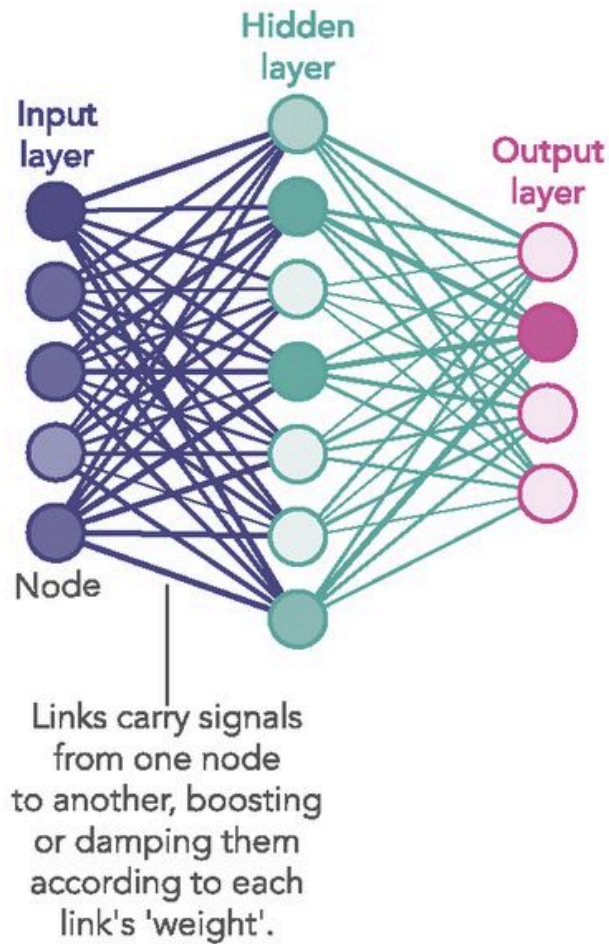
An example of a neuron showing the input ($x_1 - x_n$), their corresponding weights ($w_1 - w_n$), a bias (b) and the activation function f applied to the weighted sum of the inputs.

End-to-end Learning

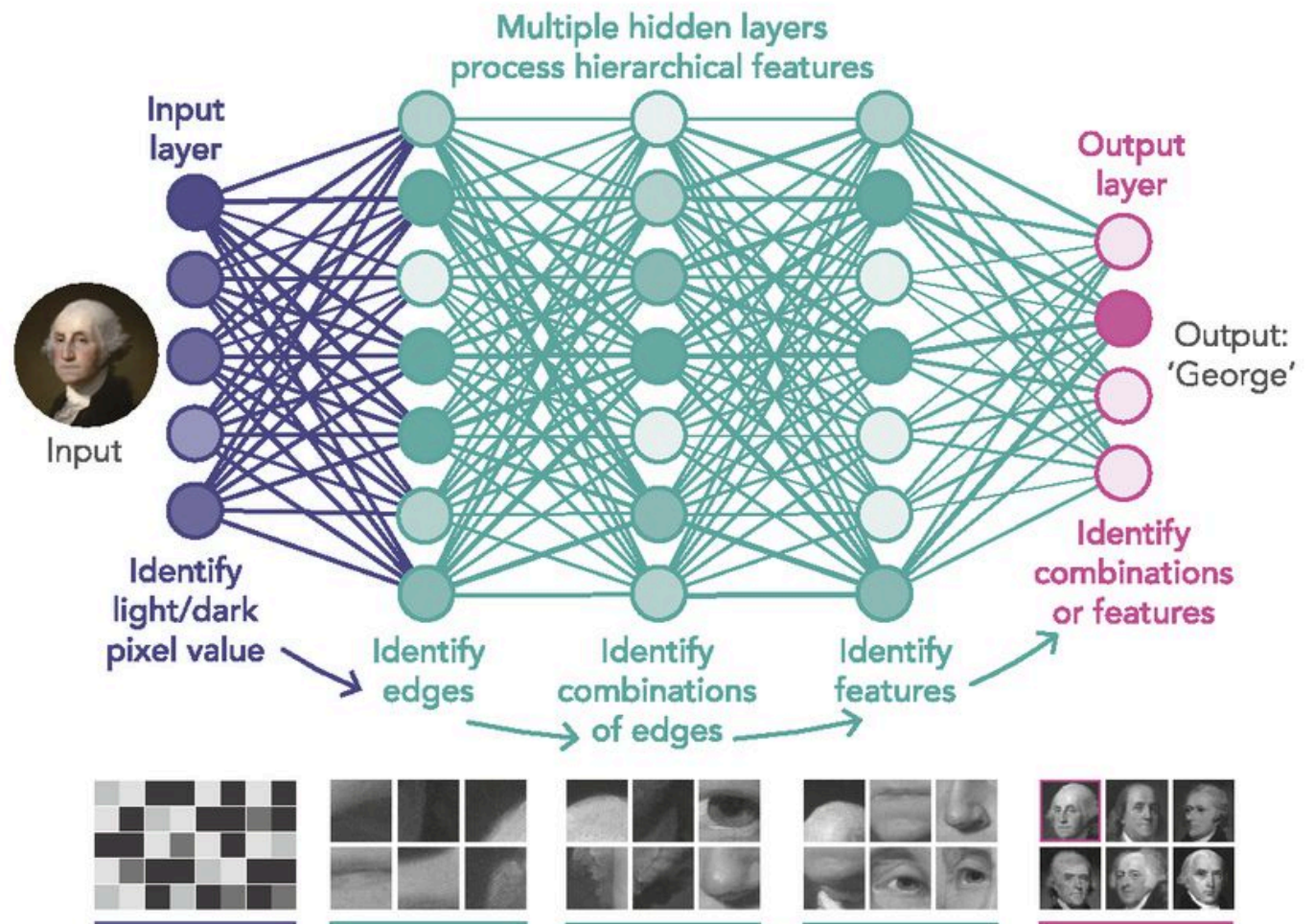


Deep Learning

1980S-ERA NEURAL NETWORK

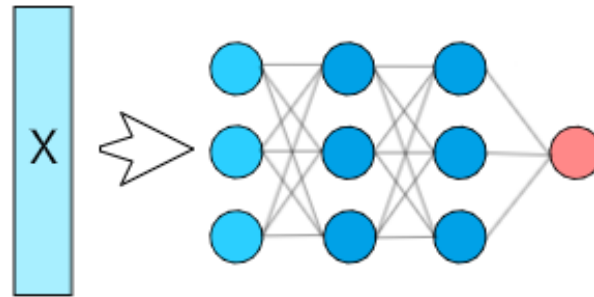


DEEP LEARNING NEURAL NETWORK



Loss

Input Data



Predicted Output

Y_pred

$$\text{Loss} = J(Y_{\text{pred}}, Y)$$

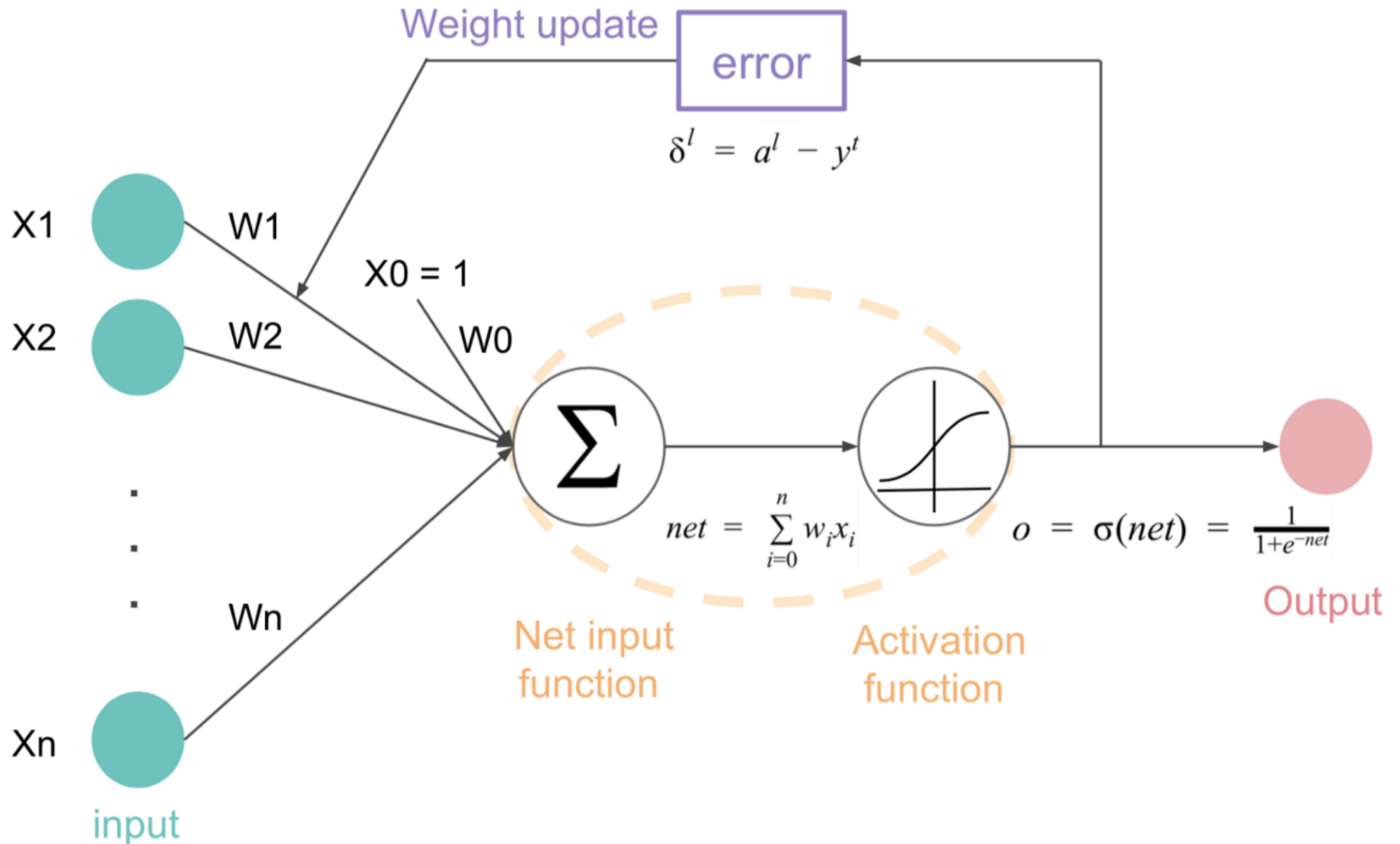
Y

True Output

imate.

symbol	name	equation
\mathcal{L}_1	L_1 loss	$\ \mathbf{y} - \mathbf{o}\ _1$
\mathcal{L}_2	L_2 loss	$\ \mathbf{y} - \mathbf{o}\ _2^2$
$\mathcal{L}_1 \circ \sigma$	expectation loss	$\ \mathbf{y} - \sigma(\mathbf{o})\ _1$
$\mathcal{L}_2 \circ \sigma$	regularised expectation loss ¹	$\ \mathbf{y} - \sigma(\mathbf{o})\ _2^2$
$\mathcal{L}_\infty \circ \sigma$	Chebyshev loss	$\max_j \sigma(\mathbf{o})^{(j)} - \mathbf{y}^{(j)} $
hinge	hinge [13] (margin) loss	$\sum_j \max(0, \frac{1}{2} - \hat{\mathbf{y}}^{(j)} \mathbf{o}^{(j)})$
hinge ²	squared hinge (margin) loss	$\sum_j \max(0, \frac{1}{2} - \hat{\mathbf{y}}^{(j)} \mathbf{o}^{(j)})^2$
hinge ³	cubed hinge (margin) loss	$\sum_j \max(0, \frac{1}{2} - \hat{\mathbf{y}}^{(j)} \mathbf{o}^{(j)})^3$
log	log (cross entropy) loss	$-\sum_j \mathbf{y}^{(j)} \log \sigma(\mathbf{o})^{(j)}$
log ²	squared log loss	$-\sum_j [\mathbf{y}^{(j)} \log \sigma(\mathbf{o})^{(j)}]^2$
tan	Tanimoto loss	$\frac{-\sum_j \sigma(\mathbf{o})^{(j)} \mathbf{y}^{(j)}}{\ \sigma(\mathbf{o})\ _2^2 + \ \mathbf{y}\ _2^2 - \sum_j \sigma(\mathbf{o})^{(j)} \mathbf{y}^{(j)}}$
D _{CS}	Cauchy-Schwarz Divergence [3]	$-\log \frac{\sum_j \sigma(\mathbf{o})^{(j)} \mathbf{y}^{(j)}}{\ \sigma(\mathbf{o})\ _2 \ \mathbf{y}\ _2}$

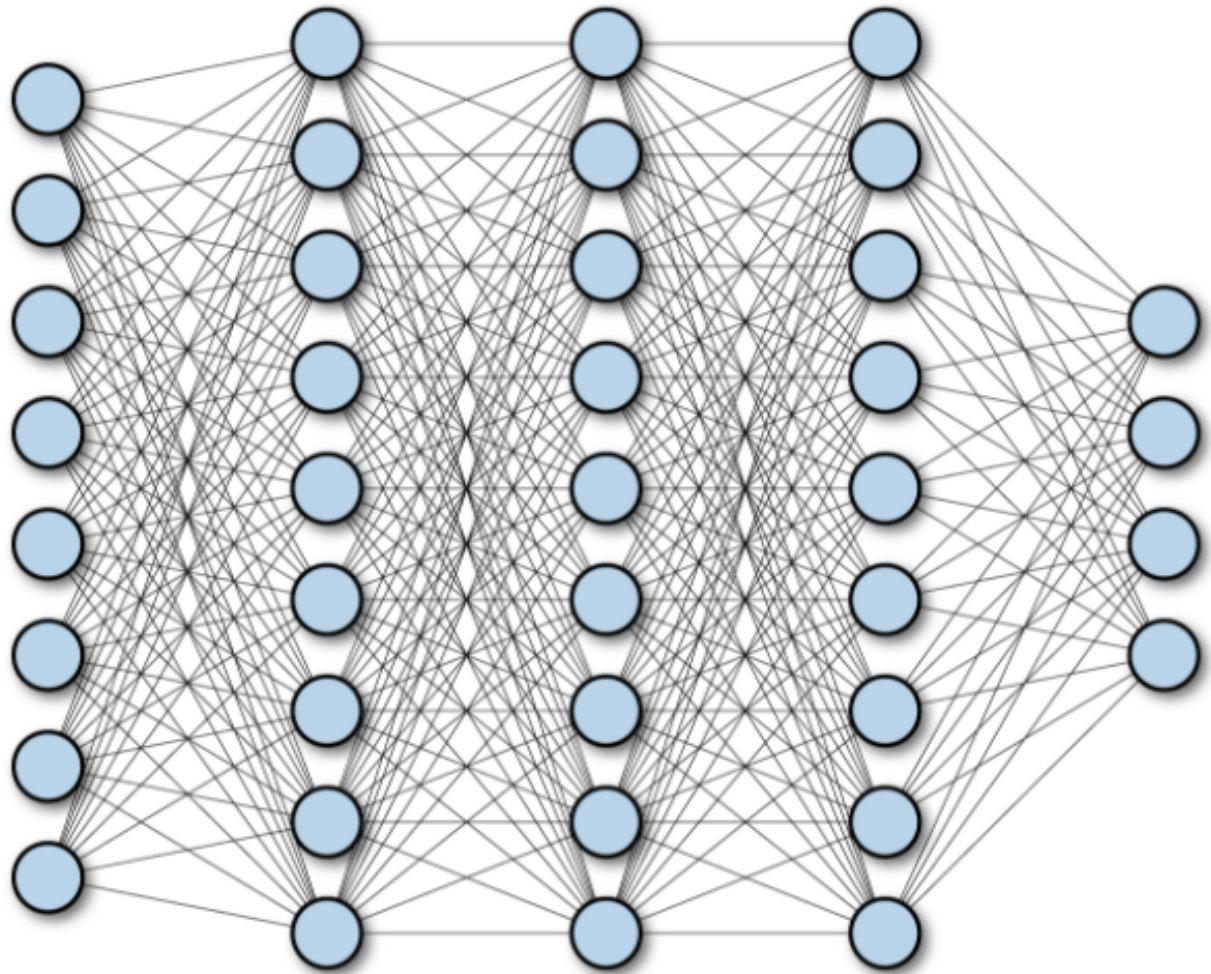
Backpropagation



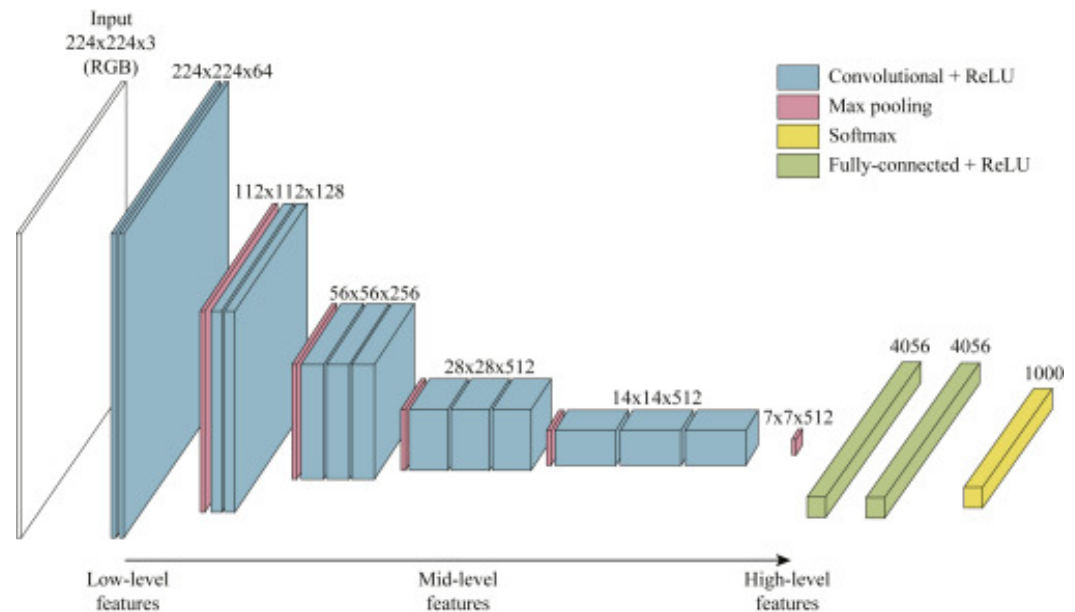
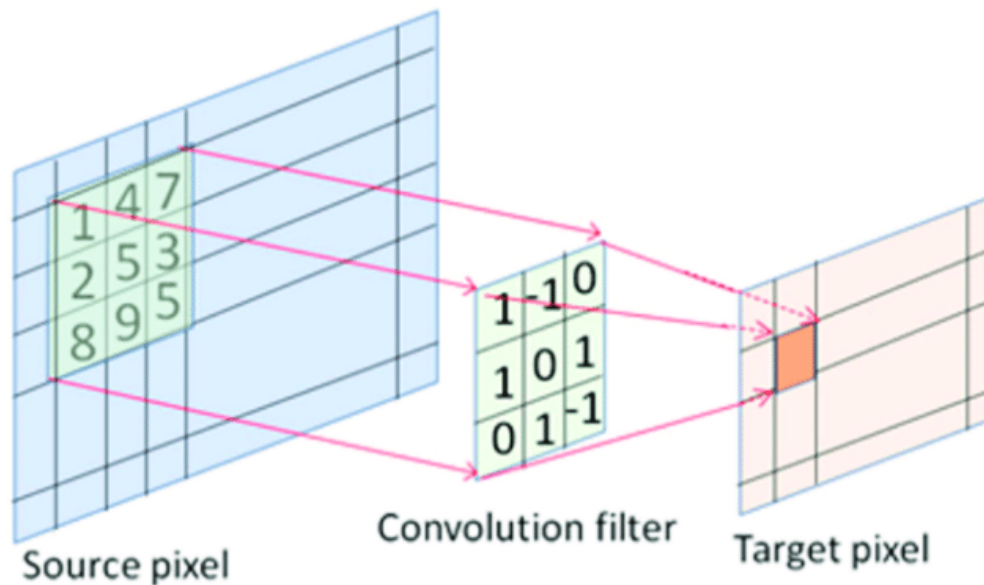
Network Architectures

FCN

- Computational Complexity
- Overfitting

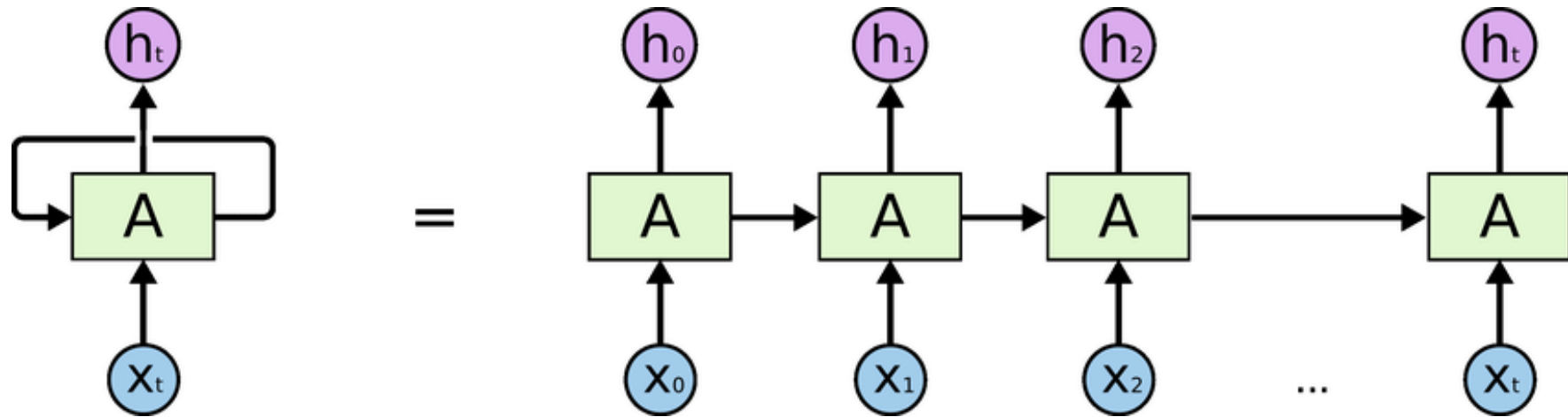


CNN - spatial



- spatial hierarchy
- sparsely connected layers (filters share weights)
- pooling layers reduce dimensionality even more
- reduce overfitting

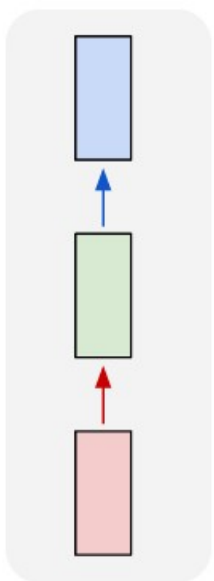
RNN - sequential



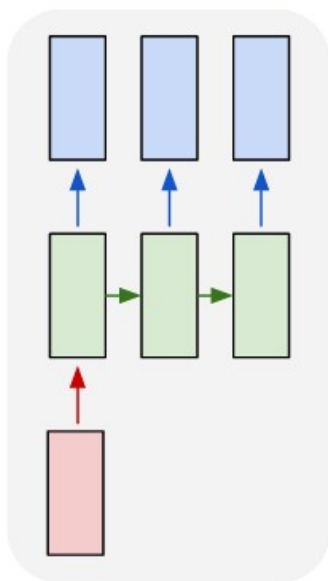
- state
- unfolding in deep layered network
- vanishing gradients - ReLU

RNN - sequential

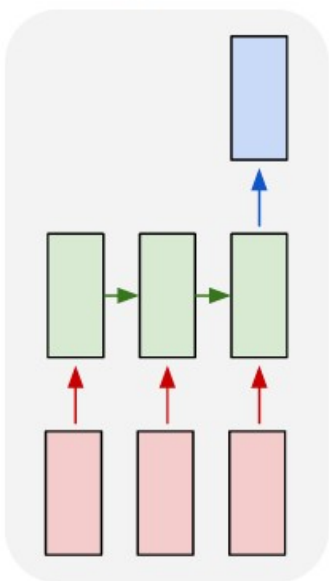
one to one



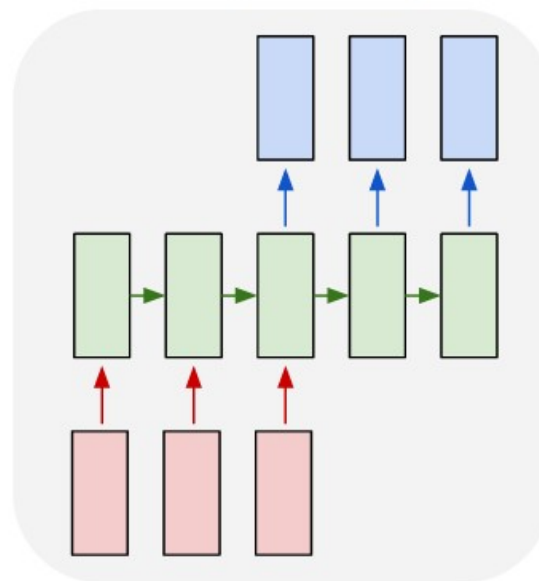
one to many



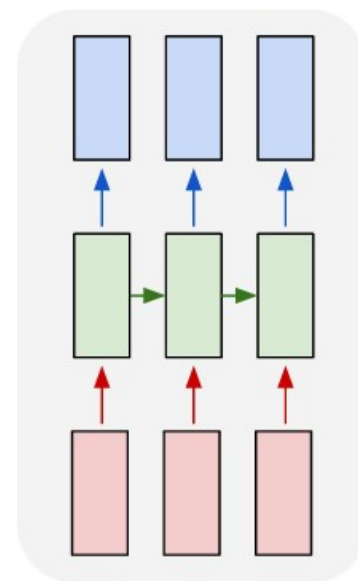
many to one



many to many

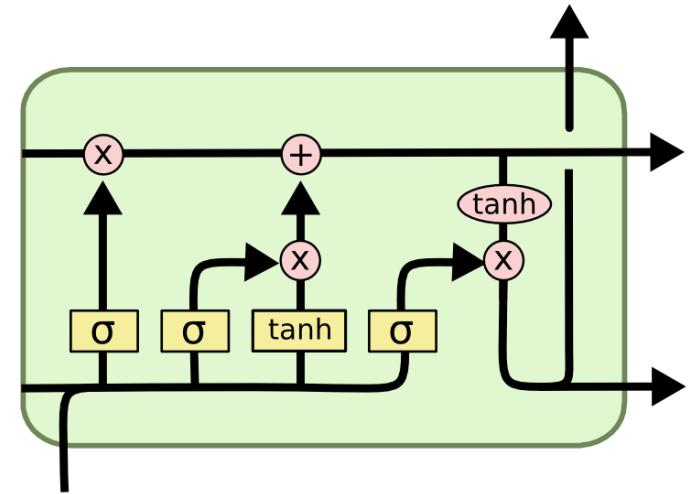


many to many



- 1-1: fixed to fixed: image classification
- 1-n. fixed to sequence. image to sentence of words
- n-1. sequence to fixed. sentiment analysis (sentence to class)
- n-n. sequence to sequence. machine translation (sentence to sentence)
- n-n synchronized. video classification

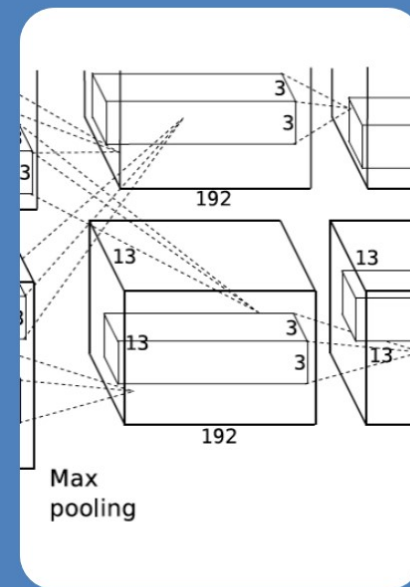
LSTM - state



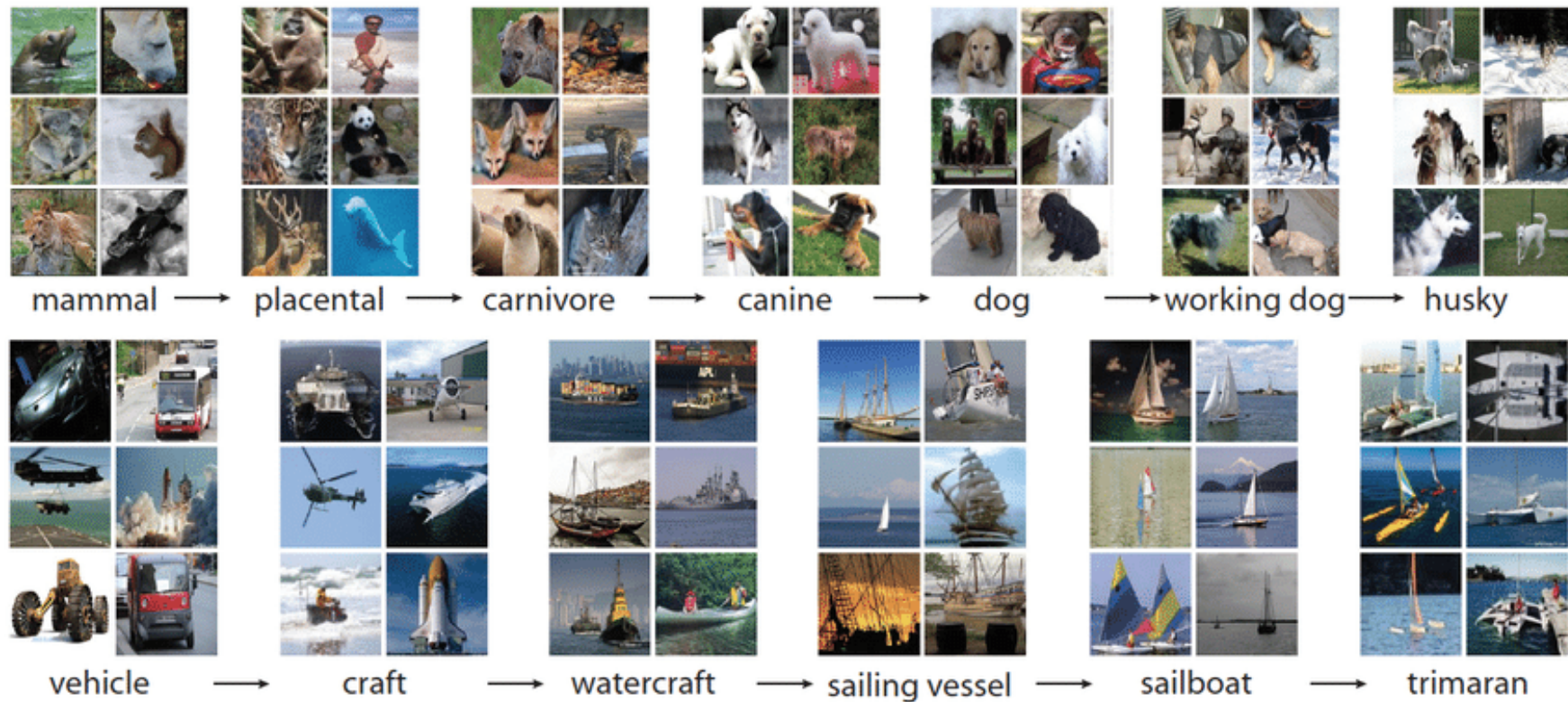
- Long Short Term Memory
- Explicit state, suffers less from vanishing gradient
- Good building block for large recurrent networks

ML Revolution

- Why did ML take off in 2012?
- **Algorithms** — deep learning, CNN
- Labeled **Data sets** (ImageNet)
- Compute Power (**GPU**)
- Alex Krizhevsky [2012]



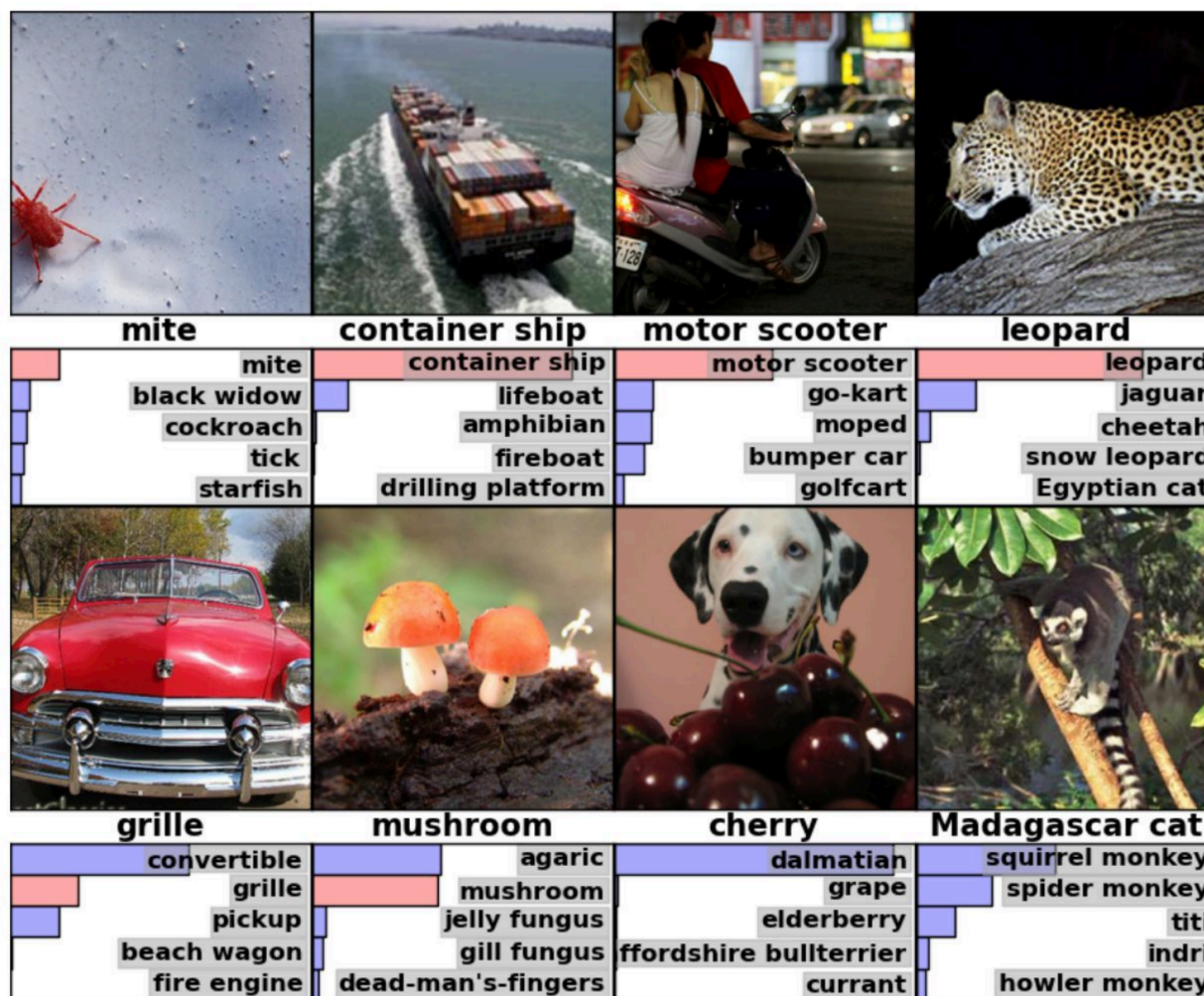
ImageNet



ImageNet Challenge



- 1,000 object classes (categories).
- Images:
 - 1.2 M train
 - 100k test.



PyTorch & TensorFlow

```
import torch.nn as nn
import torch.nn.functional as F
```

```
class NeuralNet(nn.Module):
    def __init__(self):
        super(NeuralNet, self).__init__()
        self.conv1 = nn.Conv2d(3, 6, 5)
        self.pool = nn.MaxPool2d(2, 2)
        self.conv2 = nn.Conv2d(6, 16, 5)
        self.fc1 = nn.Linear(16 * 5 * 5, 120)
        self.fc2 = nn.Linear(120, 84)
        self.fc3 = nn.Linear(84, 10)

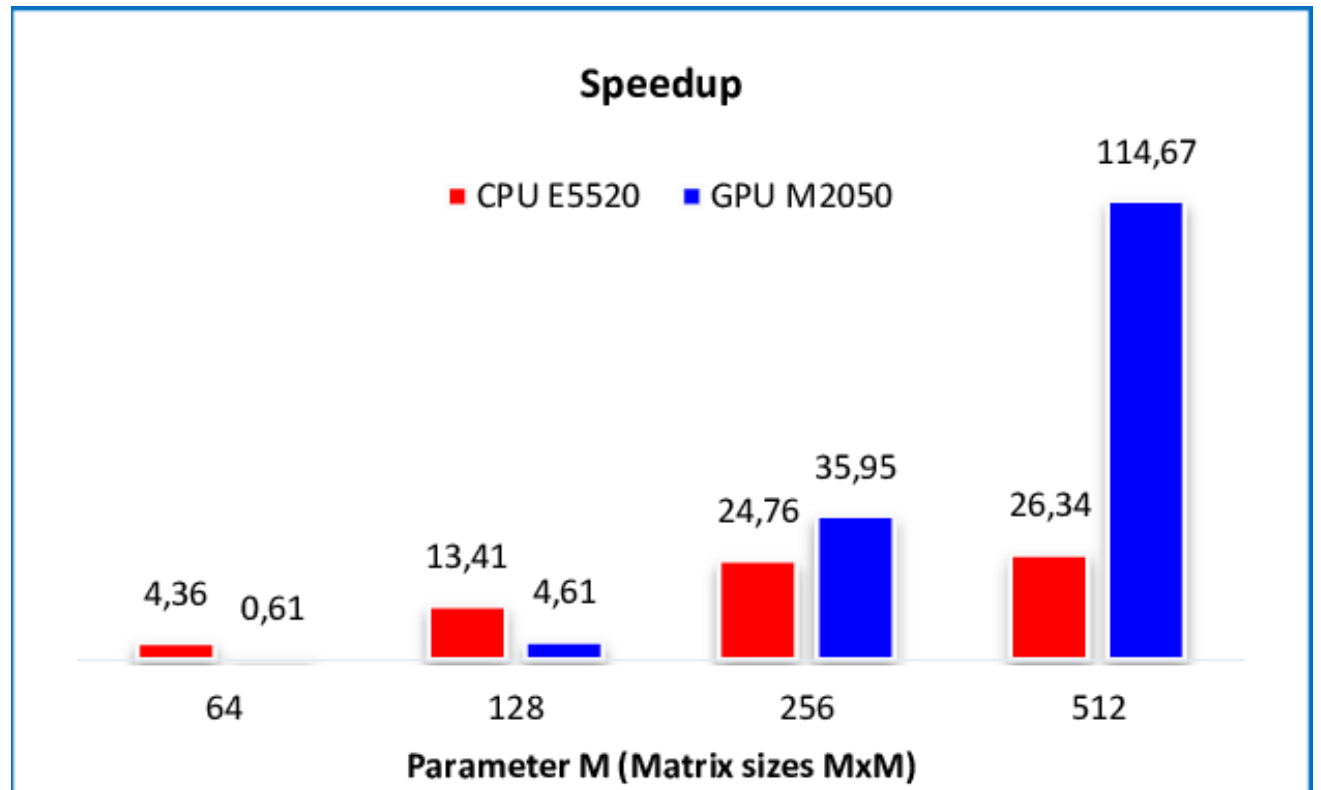
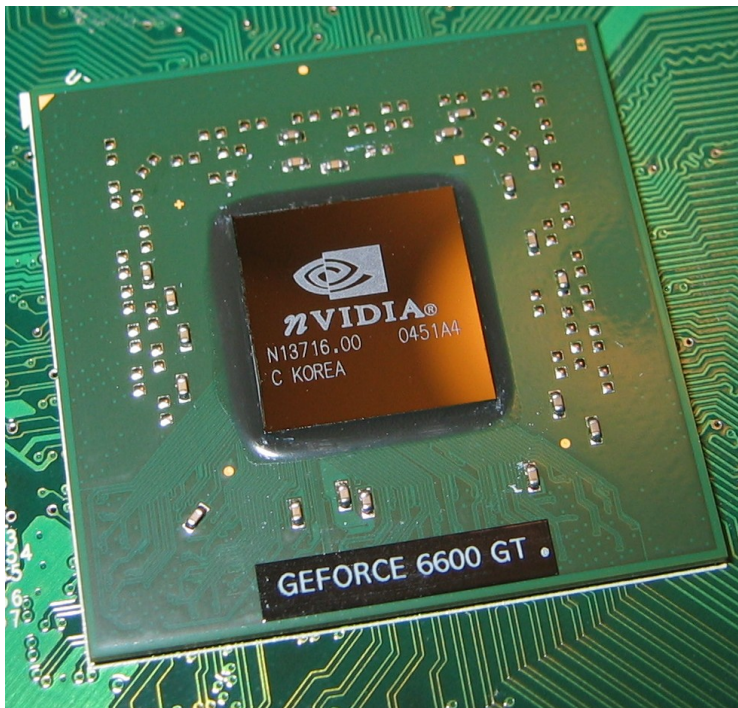
    def forward(self, x):
        x = self.pool(F.relu(self.conv1(x)))
        x = self.pool(F.relu(self.conv2(x)))
        x = x.view(-1, 16 * 5 * 5)
        x = F.relu(self.fc1(x))
        x = F.relu(self.fc2(x))
        x = self.fc3(x)
        return x
```

```
def create_model():
    # create model
    model = Sequential()
    model.add(Dense(30, input_dim=8, activation='relu'))
    model.add(Dense(15, activation='relu'))
    model.add(Dense(1, activation='sigmoid'))
    # Compile model
    model.compile(loss='binary_crossentropy',
                  optimizer='adam',
                  metrics=['accuracy'])

    return model
```

GPU

- GPU parallel Matrix Multiply large speedup
- Use GPU versions of TensorFlow and PyTorch



DataScience Lab

- DataScience Lab
- ALICE
- Google Colab

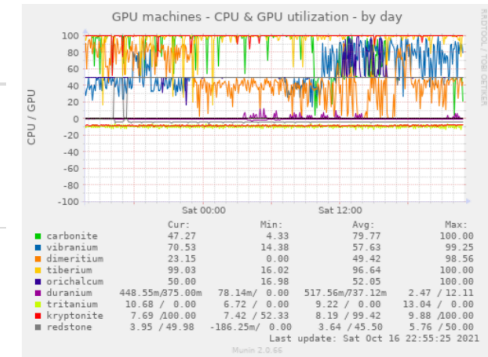




GPU

The following machines contain high-end GPUs and can be used for CUDA-supported computations, such as training neural networks using e.g. TensorFlow and PyTorch.

Hostname	RAM	CPU/GPU	Local Storage	Status	Available to?
<code>duranium.liacs.nl</code>	256GB	20 Intel Xeon E5-2650v3 cores @ 2.30GHz (40 threads), 6 NVIDIA GTX 980 Ti (6GB memory each), 2 NVIDIA Titan X (12GB memory each)	3TB under <code>/local</code>	OK	Students
<code>tritanium.liacs.nl</code>	1TB	20 Intel Xeon E5-2650v3 cores @ 2.30GHz (40 threads), 16 NVIDIA Tesla K80 (11.5GB memory each) These are 8 dual-GPU boards	3TB under <code>/local</code>	OK	Staff
<code>kryptonite.liacs.nl</code>	64GB	16 Intel Xeon E5-2650 cores @ 2.00GHz (32 threads), 2 NVIDIA GeForce RTX 2080 Ti (11GB memory each)	7.3TB under <code>/local</code>	OK	Staff
<code>phlogiston.liacs.nl</code>	64GB	16 Intel Xeon E5-2650 cores @ 2.00GHz (32 threads), 2 NVIDIA GeForce RTX 2080 Ti (11GB memory each)	8.6TB under <code>/local</code>	OK	Students
<code>redstone.liacs.nl</code>	64GB	16 Intel Xeon E5-2650 cores @ 2.00GHz (32 threads), 2 NVIDIA GeForce RTX 2080 Ti (11GB memory each)	8.6TB under <code>/local</code>	OK	Staff
<code>runite.liacs.nl</code>	64GB	16 Intel Xeon E5-2650 cores @ 2.00GHz (32 threads), 2 NVIDIA GeForce RTX 2080 Ti (11GB memory each)	8.6TB under <code>/local</code>	OK	Staff
<code>carbonite.liacs.nl</code>	256GB	24 Intel Xeon Silver 4214 cores @ 2.20GHz (48 threads), 2 NVIDIA GeForce RTX 3090 Ti (24GB memory each)	3.4TB under <code>/local</code>	OK	Staff
<code>dimeritium.liacs.nl</code>	256GB	24 Intel Xeon Silver 4214 cores @ 2.20GHz (48 threads), 2 NVIDIA GeForce RTX 3090 (24GB memory each)	3.4TB under <code>/local</code>	OK	Staff
<code>orichalcum.liacs.nl</code>	256GB	24 Intel Xeon Silver 4214 cores @ 2.20GHz (48 threads),	3.4TB under <code>/local</code>	OK	Staff



About ALICE

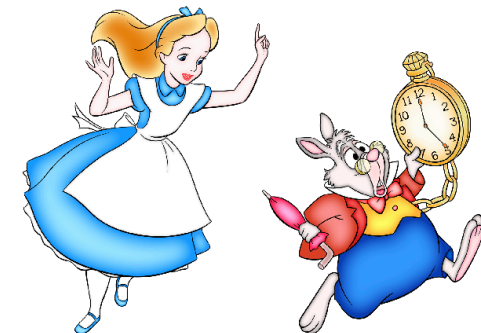
[⚙️ Actions](#)

From ALICE Documentation

[Alice Documentation](#) > [About ALICE](#)

ALICE (Academic Leiden Interdisciplinary Cluster Environment) is the high-performance computing (HPC) facility of the partnership between Leiden University and Leiden University Medical Center (LUMC). It is available to any researcher from both partners. Leiden University and LUMC aim to help deliver cutting edge research using innovative technology within the broad area of data-centric HPC. Both partners are responsible for the hosting, system support, scientific support and service delivery of several large super-computing and research data storage resources for the Leiden research community.

This wiki is the main source of documentation about the ALICE cluster.



Off to research computing Wonderland

Contents

[\[hide\]](#)

- [1 Research Acknowledgement](#)
- [2 Why ALICE](#)
- [3 Overview of the cluster](#)
- [4 Future plans](#)
- [5 How to get involved with ALICE](#)
- [6 Costs overview](#)
- [7 Current Status Overview](#)

Questions?